

EQUIPMENT & POSSESSIONS

NOTES

ARMOR TYPE WORN
LOCATION TYPE Pts.
Head
Abdomen
Left Arm
Left Leg
Chest
Right Arm
Right Leg
Shield
MONEY
CLACKS (COPPER)
LUNARS (SILVER)
WHEELS (GOLD)
OTHER (BOLGS, ETC.)
LOANS/DEBTS

MAGIC ITEMS

MOUNTS, ELEMENTALS, SPIRITS, FAMILIARS, & FOLLOWERS

Name Age
Birthplace Year
Clan Tribe
Occupation Weregild

CHARACTERISTICS

STR Move
CON Healing Rate
SIZ Max Enc
INT Dex SR
POW + Siz SR
DEX = Base SR
CHA Damage Bonus
Reputation % Spirit Cmbt Dmg

PASSIONS

() %
() %
() %
() %

MP Unc. 0 1 2 3 4 5 6 7 8 9
10 11 12 13 14 15 16 17 18 19 20 21

HP Death 0 1 2 3 4 5 6 7 8
9 10 11 12 13 14 15 16 17 18 19 20

RUNE AFFINITIES

FIRE % EARTH %
DARKNESS % AIR %
WATER % MOON %
MAN % BEAST %
FERTILITY % DEATH %
HARMONY % DISORDER %
TRUTH % ILLUSION %
STASIS % MOVEMENT %

Cult Cult
RP 0 1 2 3 4 5 6 7 8 RP 0 1 2 3 4 5 6 7 8
Skills

Armor
Spells

Weapon SR A% P% Damage Pts
% %
% %

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Skills

Armor
Spells

Weapon SR A% P% Damage Pts
% %
% %

Name Species

STR CON SIZ INT POW
DEX CHA HP MP

Dmg Bonus Move Armor

Weapon SR A% P% Damage Pts
% %
% %

Skills

Armor

Spells

Name Species

STR CON SIZ INT POW
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Dmg Bonus Move Armor

Weapon SR A% P% Damage Pts
% %
% %

Skills

Armor

Spells

CHARACTER SKETCH